

Duration: 1 hour 30 minutes

Number of Young People: 20

	Time	Activity	Equipment
Beginning	5 Minutes	Normal Troop Opening – led by Scouts	None
Middle	15 Minutes	Game of Scouts' Choice	None • Pens/pencils • Paper
	60 Minutes	Dragons Den 1. The aim of this activity is for Scouts to pitch ideas for their ideal future programme. 2. Each Patrol should come up with an activity should work together to explain how they might run it. This is a good opportunity to encourage peer leadership, by allowing the Patrol Leader to guide their peers. 3. Once they have finished their final idea, each Patrol should present their pitch to the rest of the Scouts, in front of a panel of judges (this could be made up of Young Leaders and Section Leaders). 4. Scouts in the 'audience' can raise their hands to ask questions, and give feedback on each other's ideas, discussing whether they are feasible for future planning. 5. Record the session on your phone, or keep written notes, to make sure you remember the pitches	
	5 Minutes	Pack away/Tidy up	
Summary/Close	5 Minutes	Normal Closure – led by Scouts	None

