

HOW TO RUN IT



1. Decide on a discussion/feedback topic
2. Split the young people into small groups (4-6)
3. Tell the young people what the topic is and ask each young person to come up with an answer and keep it to themselves.
4. Get each of the young people to sit at a table all facing South except the second young person who faces North.
5. Ask all the young people except the first young person to put on headphones/ear defenders.
6. The young person without ear defenders (first young person) has to mouth their suggestion/idea to the second person.
7. Once they think they have it, they have to turn around and try to mouth it to the next young person and so on, until it reaches the end of the row.
8. At the end of the row they have to say what the idea is.
9. After this the game repeats and the leaders record the various ideas/opinions shared. Record the variations as both the original idea and final idea indicate the young people's preferences

WHO FOR?

Squirrels

Beavers

Cubs

Scouts

Explorers

Network

YOU'LL NEED



- Ear defenders/headphones
- Tables
- Seats

YOUTH SHAPED TIP

Write down the ideas you hear. Before the next meeting, tell the group what you are going to do with them.

Activity content adapted from the supplied Youth Shaped Activity Ideas pack.

ASK

LISTEN

ACT

SHARE BACK

HOW TO RUN IT



1. Divide section into small groups (4-8)
2. Mark the Megablocks with different features of a camp with the marker. Can be done by the young people, Young Leaders or Adult Leaders.
3. Scatter Blocks amongst the group of young people.
4. The young people then have to build a tower with the blocks, the structure is to be a minimum of 12 blocks.
5. Now ask the young people to remove 4 blocks which are not as important to a camp.
6. Then ask them to remove a further two blocks.
7. Record what the young people feel are the most important factors in a camp

WHO FOR?

Squirrels

Beavers

Cubs

YOU'LL NEED



- MegaBlocks
- Washable Marker

YOUTH SHAPED TIP

Write down the ideas you hear. Before the next meeting, tell the group what you are going to do with them.

Activity content adapted from the supplied Youth Shaped Activity Ideas pack.

ASK

LISTEN

ACT

SHARE BACK

HOW TO RUN IT



1. The idea behind this is to get the young people to create their idea of a great camp (as in layout and features)
2. Split the young people into small teams (around 4 per team)
3. Distribute resources evenly
4. Ask the young people to design their ideal camp
5. Ask the young people to explain their designs
6. Record the key ideas they have come up with.

WHO FOR?

Squirrels

Beavers

Cubs

Scouts

Explorers

Network

YOU'LL NEED



- Cardboard
- Colouring pens
- Tape
- Scissors
- Kebab Skewers

YOUTH SHAPED TIP

Write down the ideas you hear. Before the next meeting, tell the group what you are going to do with them.

Activity content adapted from the supplied Youth Shaped Activity Ideas pack.

ASK

LISTEN

ACT

SHARE BACK

HOW TO RUN IT



1. Idea behind this activity is to get the young people to create new badges, indicating what activities they would like to do.
2. Distribute paper plates and colouring pens amongst young people.
3. Ask them to draw a new badge they would like to do.
4. As part of this creation they are to list the main requirement or requirements behind their badge idea.
5. Record their ideas, if there are any badges which are similar to ones that exist at present make the young people aware.
6. If there are badges that you think are new and interesting, pass them onto the District Youth Team

WHO FOR?

Squirrels

Beavers

Cubs

YOU'LL NEED

- Paper Plates
- Colouring pens



YOUTH SHAPED TIP

Write down the ideas you hear. Before the next meeting, tell the group what you are going to do with them.

Activity content adapted from the supplied Youth Shaped Activity Ideas pack.

ASK

LISTEN

ACT

SHARE BACK

HOW TO RUN IT



1. Create the YAYNAY tarpaulin(s)
2. Split the young people into groups (6-8)
3. Get the young people to grab part of the sheet and stretch it out until it is tight.
4. Get the leader to then ask a question they would like feedback on (needs to be a yes/no question)
5. Leader throws tennis ball into middle of sheet
6. The young people have to deliberate with one another, discussing ideas and reasons why they should yes or no.
7. Young people then have to manoeuvre the ball through one of the holes in the sheet
8. If the participants do not discuss their ideas whilst choosing yes/no, encourage them to do so at the end by asking them why they chose this.
9. Use pen and paper to make notes on young people's opinions. The activity will allow you to hear about the young people's various perceptions

WHO FOR?

Squirrels

Beavers

Cubs

Scouts

Explorers

Network

YOU'LL NEED



- Large sheet or tarpaulin with two tennis ball holes, one labelled yes, one labelled no
- Tennis Ball
- Paper and Pen

POTENTIAL QUESTIONS

- Do you need more support in completing YL Missions?
- Would you like to do more international trips?
- Do you think we should do more in the local community?

Activity content adapted from the supplied Youth Shaped Activity Ideas pack.

ASK

LISTEN

ACT

SHARE BACK

HOW TO RUN IT



1. Divide section into small groups (4-6)
2. Introduce discussion topic and ask the young people to come up with an answer and keep that answer to themselves.
3. The young people then have to put in the mouthguards and try to communicate their idea/opinion to the group, one by one.
4. Record the ideas and suggestions

WHO FOR?

Squirrels

Beavers

Cubs

YOU'LL NEED



- Speak Out Mouthpieces
- Paper and pen

POTENTIAL DISCUSSIONS

- What would you like to do on camp?
- What would you like to do next week?
- Where is your favourite campsite?

Activity content adapted from the supplied Youth Shaped Activity Ideas pack.

ASK

LISTEN

ACT

SHARE BACK

HOW TO RUN IT



1. The young people have to come up with an idea for an activity or game for camp/sectional meetings
2. Split the young people into small groups
3. The young people then sit at the tables and one of the young people puts on a blindfold
4. The young person with the blindfold either has to spell the idea out themselves or to work as a team with the rest of the group to spell out the idea without telling the rest of the group what the idea is.
5. The young person spells it out with either alphabet soup or magnetic letters, whatever the leaders prefer from tidying point of view.
6. Record the ideas that the young people spell out
7. Clean up!

WHO FOR?

Squirrels

Beavers

Cubs

Scouts

Explorers

Network

YOU'LL NEED



- Table
- Chairs
- Tins of alphabet soup/Magnetic letters
- Blindfold/scarves
- Cleaning equipment

YOUTH SHAPED TIP

Write down the ideas you hear. Before the next meeting, tell the group what you are going to do with them.

Activity content adapted from the supplied Youth Shaped Activity Ideas pack.

ASK

LISTEN

ACT

SHARE BACK

HOW TO RUN IT



1. Get a large board, draw a tree (without leaves). Can get young people to colour it in as well.
2. Get the young people to draw around their hands, cut them out and colour them in.
3. Ask the young people to write down an activity or idea they would like to do
4. Stick the young people's handprints (leaves) onto the tree with Blutac
5. Take off the leaves each week as another idea is used
6. Once tree is leafless, activity can be redone.

WHO FOR?

Squirrels

Beavers

Cubs

Scouts

YOU'LL NEED

- Paper
- Colouring pens
- Scissors
- Blu tac
- Large board
- Paint



YOUTH SHAPED TIP

Write down the ideas you hear. Before the next meeting, tell the group what you are going to do with them.

Activity content adapted from the supplied Youth Shaped Activity Ideas pack.

ASK

LISTEN

ACT

SHARE BACK

HOW TO RUN IT



1. Divide section into patrols/sixes/lodges
2. Gather resources together and share out playdough or Lego.
3. Describe the topic that you are focussing the activity on
4. Allow the young people to shape/construct the material, they are not allowed to say what their ideas are to rest of the group.
5. Once finished their creations (should take them only around 5 minutes) they present their ideas to the rest of the group and explain their creations.
6. Write down the suggestions given by young people
7. This can be done with Room 101 where you ask the young people what they would not like to do and the young people vote on what they would like to put in Room 101.

WHO FOR?

Squirrels

Beavers

Cubs

YOU'LL NEED



- Paper
- Colouring pens
- Scissors
- Blu tac
- Large board
- Paint

POTENTIAL TOPICS

- What would you like to do at our next District camp?
- What is your favourite activity?
- Where would you like to learn more about?

Activity content adapted from the supplied Youth Shaped Activity Ideas pack.

ASK

LISTEN

ACT

SHARE BACK

HOW TO RUN IT



1. Divide section into small groups (4-6)
2. Pour out paint into paint trays
3. Get the young people to take off a shoe and sock and ask them to stand their foot in the paint and then stand on the page
4. Cut out the footprint and get them to write a country they would like to learn about or for older sections a country they would like to visit.
5. If you have done the YouShape tree activity why not stick the cut-out feet at the bottom of the tree.

WHO FOR?

Squirrels

Beavers

Cubs

Scouts

Explorers

Network

YOU'LL NEED



- Paper
- Colouring pens
- Scissors
- Blu-tac
- Poster Paint
- Paintbrush
- Roller paint tray
- Cleaning wipes

YOUTH SHAPED TIP

Write down the ideas you hear. Before the next meeting, tell the group what you are going to do with them.

Activity content adapted from the supplied Youth Shaped Activity Ideas pack.

ASK

LISTEN

ACT

SHARE BACK

HOW TO RUN IT



1. Draw a large clock split into daytime and night-time.
2. In the daytime get the young people to suggest ideas for something they would like to do on camp/during a section evening.
3. In the night-time get the young people to write what they would not like to do (night time should be between around 10 and 6).

WHO FOR?

Squirrels

Beavers

Cubs

YOU'LL NEED

- A3 Paper
- Colouring pens
- Post its



YOUTH SHAPED TIP

Write down the ideas you hear. Before the next meeting, tell the group what you are going to do with them.

Activity content adapted from the supplied Youth Shaped Activity Ideas pack.

ASK

LISTEN

ACT

SHARE BACK

HOW TO RUN IT



1. Create 3 or 4 tubes with slit in top where small plastic chips/discs can be pushed through (like fundraising tube)
2. Introduce discussion topic and allow the young people to put forward ideas
3. Take 3 or 4 ideas and label the columns with these ideas
4. Get the young people to vote on these ideas over the next few weeks by giving them a plastic disc every week.
5. Take the opinions expressed and incorporate them as best as you can into the programme.

WHO FOR?

Squirrels

Beavers

Cubs

Scouts

Explorers

Network

YOU'LL NEED



- Small plastic discs/chips
- 3 or 4 tubes with cap
- Paper and pen for signs

POTENTIAL TOPICS

- What would you like to do at our next camp?
- What would you like to do next week?
- Where would you like to learn more about?
- Where would you like our next camp to be?

Activity content adapted from the supplied Youth Shaped Activity Ideas pack.

ASK

LISTEN

ACT

SHARE BACK

HOW TO RUN IT



1. Divide young people into groups and distribute resources amongst them
2. Cut up paper into acorn shapes and allow the young people to colour them in
3. Ask the young people to write their idea for helping to grow the section. How to improve the section overall. Example question, how do we get more Beavers? How do we make Cubs more exciting for new members?
4. Get the young people to write their ideas on their acorn
5. Place the acorns on the Youshape tree and once these ideas are taken on board remove them from the Youshape tree.

WHO FOR?

Squirrels

Beavers

Cubs

Scouts

Explorers

Network

YOU'LL NEED



- Paper (with an acorn template)
- Colouring pens
- Scissors
- Blu-tac
- Poster Paint

YOUTH SHAPED TIP

Write down the ideas you hear. Before the next meeting, tell the group what you are going to do with them.

Activity content adapted from the supplied Youth Shaped Activity Ideas pack.

ASK

LISTEN

ACT

SHARE BACK

HOW TO RUN IT



1. To prepare for the activity, write a variety of activities on a sheet of labels or sticky notes and leave some blank for the young people to fill in. (Or you could print out images of the sections activity badges)
2. Set up your cool wall by pinning up 4 large headings- seriously cool, cool, uncool and seriously uncool. (You can choose different headings if you want)
3. Working in groups, give each a set of the prelabelled notes or badges. Explain the peer leader should lead the discussion on each activity trying to let each young person express their opinion. YIs and Leaders should be on hand to assist if needed.
4. When the group has come to an agreement on the activity or badge they should attach it to the relevant part of the cool wall
5. At the end, show the wall to the whole section and spot any obvious trends

WHO FOR?

Squirrels

Beavers

Cubs

Scouts

Explorers

Network

YOU'LL NEED



- Blu-tack
- Flipchart paper
- Images of badges/ Sticky notes/Labels

YOUTH SHAPED TIP

Write down the ideas you hear. Before the next meeting, tell the group what you are going to do with them.

Activity content adapted from the supplied Youth Shaped Activity Ideas pack.

ASK

LISTEN

ACT

SHARE BACK

HOW TO RUN IT



1. Set out the large sheets of paper so everyone has access to them. Ask the young people to then draw or write their ideas onto it
2. You should set a theme for the sketches or ask a question for them to answer. For example:
 - What adventurous activities would you like to do
 - The theme of your next camp or sleepover
 - What would the best meeting ever look like?
3. You could have multiple sheets with a different theme in each

WHO FOR?

Squirrels

Beavers

Cubs

Scouts

YOU'LL NEED



- Pens
- Large Sheets of paper

YOUTH SHAPED TIP

Write down the ideas you hear. Before the next meeting, tell the group what you are going to do with them.

Activity content adapted from the supplied Youth Shaped Activity Ideas pack.

ASK

LISTEN

ACT

SHARE BACK

HOW TO RUN IT



1. Bring a bag of random items to your Unit meeting. Tip the contents of the bag into the middle of the floor.
2. One person from each team must pick up an item and take it back to their team
3. The team has to generate six programme ideas from the item returning it to the pile in the middle and picking another one
4. Encourage them to think laterally e.g. the toothbrush might link to
 - Teeth: visit a dentist
 - Brush: art- visit an art gallery
 - Plastic: plastic pollution, recycling, social actionSome ideas may not be practical, some may not, but this is not important as we are trying to encourage free thinking

WHO FOR?

Squirrels

Beavers

Cubs

Scouts

Explorers

Network

YOU'LL NEED

- 15-20 random items e.g. toothbrush, candle, battery, spoon, rope
- Pens or pencils
- Flipchart paper

YOUTH SHAPED TIP

Write down the ideas you hear. Before the next meeting, tell the group what you are going to do with them.

Activity content adapted from the supplied Youth Shaped Activity Ideas pack.

ASK

LISTEN

ACT

SHARE BACK

HOW TO RUN IT



1. Split into small groups and explain the idea is to build the longest paper chain that they can in a set amount of time. Each chain link must have a different activity or idea they would like to plan or take part in at scouts
2. At the end of the time stop each group and ask them to pick their top 3 to 5 ideas and feedback to the group. Take these ideas and review the suggestions.
3. Depending on how much time you have you may want to prepare the paper links beforehand or let the scouts do it themselves
4. Use these chains as decorations around the hall to remind everyone what activities the scouts would like to do

WHO FOR?

Squirrels

Beavers

Cubs

Scouts

Explorers

Network

YOU'LL NEED



- Glue
- Coloured paper strips
- Pens

YOUTH SHAPED TIP

Write down the ideas you hear. Before the next meeting, tell the group what you are going to do with them.

Activity content adapted from the supplied Youth Shaped Activity Ideas pack.

ASK

LISTEN

ACT

SHARE BACK

HOW TO RUN IT



1. Place the agree/disagree cards at different ends of the room
2. Ask the young people to stand in the centre of the room
3. Read out the first statement and ask the young people to move to either disagree or agree. Remind the group that there is no right or wrong answer to each question
4. Ask one person to explain why they have chosen to stand where they have. Ask if anyone from the opposing opinion would like to respond. Remember to ensure it continues to be a discussion and does not become confrontational

WHO FOR?

Squirrels

Beavers

Cubs

Scouts

Explorers

Network

YOU'LL NEED



- Agree Card
- Disagree Card
- Blue-tac
- Prepared statements or questions

YOUTH SHAPED TIP

Write down the ideas you hear. Before the next meeting, tell the group what you are going to do with them.

Activity content adapted from the supplied Youth Shaped Activity Ideas pack.

ASK

LISTEN

ACT

SHARE BACK

HOW TO RUN IT



1. Set up a diary room chair, in a quiet place away from the main hall
2. Set up a video camera/phone on a tripod in front of the chair and assign a leader to operate this
3. Young people can then talk to the camera and give views on any subject you like from general views on scouts to opinions about specific activities to views on structures and badges or recent news items
4. You can direct the whole thing by providing questions or you can let them freestyle but provide clear objectives at the start These videos can be great keepsakes for young people to remember their time in scouts and you could also share to social media (with parental permission)

WHO FOR?

Squirrels

Beavers

Cubs

Scouts

Explorers

Network

YOU'LL NEED



- Good quality phone or camera
- Someone to operate the video camera and edit the clips afterwards

YOUTH SHAPED TIP

Write down the ideas you hear. Before the next meeting, tell the group what you are going to do with them.

Activity content adapted from the supplied Youth Shaped Activity Ideas pack.

ASK

LISTEN

ACT

SHARE BACK

HOW TO RUN IT



1. This activity allows your scouts to rate activities from one to three, and is super useful for finding out what they enjoy
2. Ahead of time, gather your starry stickers and three jam jars. Place three stars on one jam jar, two stars on another and one on another
3. Give each young person a marble or token to place in one of the jars as they leave each week. Explain that the jars represent how they felt about the activity, rating it from one star (not very fun) to three (really fun)
4. Once each young person had voted count the number of marbles/tokens in each jar and this will give you an indication of how much they enjoyed the activity

WHO FOR?

Squirrels

Beavers

Cubs

YOU'LL NEED

- three empty jam jars
- Star stickers
- Marbles/tokens



YOUTH SHAPED TIP

Write down the ideas you hear. Before the next meeting, tell the group what you are going to do with them.

Activity content adapted from the supplied Youth Shaped Activity Ideas pack.

ASK

LISTEN

ACT

SHARE BACK

HOW TO RUN IT



1. Ask your scouts to write down or draw a picture of an activity they would really like to do that they've never done (could also be things they haven't enjoyed, their favourite things this year etc.)
2. Next ask them to scrunch up their idea into the smallest paper snowball they can
3. Let the snowball fight commence!
4. After a few minutes of snowball throwing, stop the group in their tracks. Ask them to pick up the snowball closest to them. Take it in turns reading out the ideas on the paper
5. Note down their ideas and use this in your future programme planning

WHO FOR?

Squirrels

Beavers

Cubs

Scouts

Explorers

Network

YOU'LL NEED



- Pens
- Paper

YOUTH SHAPED TIP

Write down the ideas you hear. Before the next meeting, tell the group what you are going to do with them.

Activity content adapted from the supplied Youth Shaped Activity Ideas pack.

ASK

LISTEN

ACT

SHARE BACK

HOW TO RUN IT

1. Split the hut into 4 sections
2. A ball is thrown into the middle and each team must try to keep the ball out of their section
3. A leader who is not looking blows a whistle at random intervals and the team left with the ball get a point and must give an opinion/idea about what they would like to do in a future meeting
4. The winner is the team with the least points at the end of the game

WHO FOR?

Squirrels

Beavers

Cubs

Scouts

Explorers

Network

YOU'LL NEED

- A soft ball
- Ropes or similar to partition the room

YOUTH SHAPED TIP

Write down the ideas you hear. Before the next meeting, tell the group what you are going to do with them.

Activity content adapted from the supplied Youth Shaped Activity Ideas pack.

ASK LISTEN ACT 

SHARE BACK