

Baden-Powell's hat



Illustrated by David Anthony

You will need...

- Thick card for the brim, hat band, cockade and brim lining.
- Hessian, sugar paper or similar for the crown.
- Glue.

Brim...

Draw the oval shape of the brim about 40 centimetres (16 inches) long and 36 centimetres (14 inches) wide across the centre and cut out the centre leaving a 10 centimetres (4 inches) brim all round the edge.

Brim lining...

Draw around the inside of the brim on to card. Draw an outer oval 3 centimetres (1 inch) wide and cut out the oval ring.

Hat band...

Cut a strip of card about 60 centimetres long (24 inches) and 3 centimetres (1 inch) wide to form a hat band.

Paint all the card a suitable brown.



Crown...

- Cut a circle of hessian 38 centimetres (15 inches) in diameter. Fold in half, smooth and open, fold in half the other way, smooth and open.
- Smear glue 8 centimetres (3 inches) along the inside of the folds. Turn over and pinch these glued folds together to form the four corners of the peak.
- Make eight 3 centimetre (1 inch) pleats around the rim of the hessian and glue them. It will be easier if you make the first pleats along the folds that you have previously made.
- Fit the cardboard brim inside the pleated hessian brim and stick it down allowing a 2 centimetre ($\frac{3}{4}$ inch) turn over. Pinch the crown in to shape.
- Stick the oval strip of card underneath the brim to cover the rough edge of hessian.
- Stick on the hat band and cut out a cockade for the side.

Game... Back to Gilwell

- Sixes stand in lines at one end of your Headquarters and in front of them is a pile of bulky camping gear to take with you to Gilwell (the other end of the Headquarters).
- Cub Scouts play the game in pairs.
- The first pair in each Six run up to the pile and start to load it on to one of the pair who then carries it up to the other end of the Headquarters to Gilwell.
- They then change over and load the gear on to the other one of the pair for the return journey home.
- Then the next pair sets off.



Dave Wood