

## BP Founder's Day – Program Ideas

Activity	Description	Equipment
<p><b>Young Baden Powell Story</b>  <i>BP (as everyone calls him for short) was born in London England on 22 February 1857 (yup, that's over 100 years ago!). He was a happy boy and had a happy childhood. BP had many brothers and they had lots of exciting adventures together, especially in their sailing boat.</i></p>		
Game	<p><b>Brothers</b>            Pair off the Joeys. One Joey in each pair forms an inner circle. The remaining Joeys form the outer circle. The inner circle faces one way, the outer circle the other way. On "go" they run around keeping the circles wide, until the Leader calls "brothers". Joeys must then find their "brother" (matching pair), join hands, and sit down.</p>	
<p><i>BP went to school named "Charterhouse" and while he was there he became involved with the boys of a nearby town. The boys from his school and the boys from the other town used to get into fights. Instead of punishing the school boys for getting into a fight, the Headmaster (that's what they used to call Principals) encouraged the boys to fight fairly, and have fun, playing army games. He used to tell them to think about how they are going to attack and defend themselves before the fight (this is called tactics).</i></p>		
Game	<p><b>Throwing Stones</b>            Divide the Joeys into 2 teams (school boys and town boys). Give each Joey 2 pieces of newspaper. These are crumpled into balls. Each team lines up facing each other, some distance apart. Two Joeys from each team stand behind the opposing team. Each pair of Joeys has a bucket (or box, or can). These two have to pick up/catch all the "stones" (paper balls) that their team manages to throw to them, over the heads of the opposing team. The Joeys in the lines can catch as many as they can and throw them back, but not once the stones are behind their line. The game ends when all the stones have been caught (or when time is up).</p>	Newspaper, 2 x bucket (or box, or can).
<p><i>BP lived in a town where there was a very proper private boy's school. The working class boys wanted to get them into trouble for having a messy playground, so they threw rubbish over the walls into the playground, and the school boys would throw them back. They did not want their teachers to find that they had allowed their playground to get messy.</i></p>		
Game	<p><b>Town Boys and School Boys</b>            This game is a variation of Throwing Stones above. Divide the Joeys into 2 teams (school boys and town boys). Make a dividing wall down the centre of your hall. The town boys are on one side of the wall, and the school boys on the other. Teams throw balls of newspaper over the wall. They can return the balls that land on their side.</p>	Newspaper, wall (rope, boxes etc).

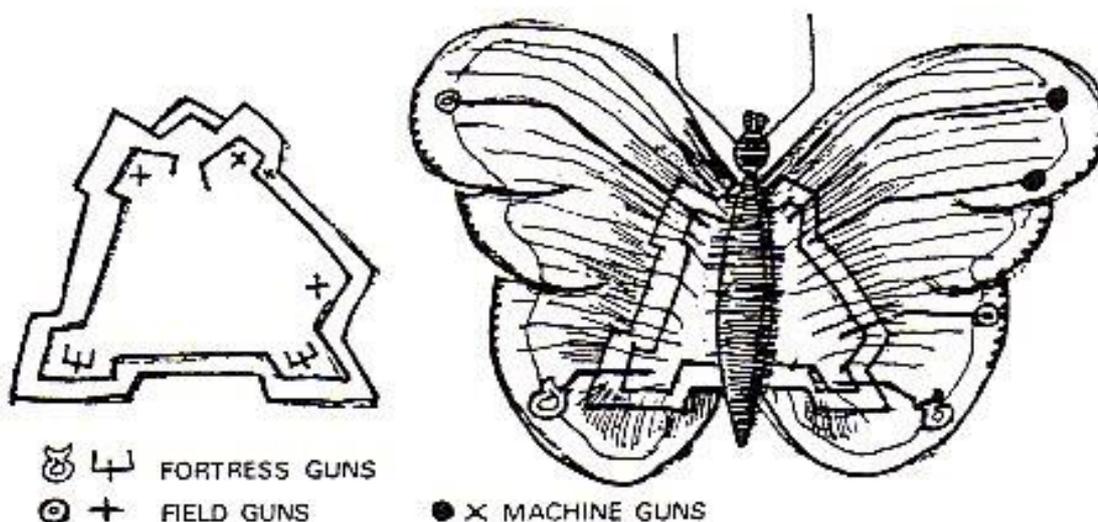
**BP and his Army Days**

*BP must have liked playing Army games, because he joined the Army when he grew up and was sent to another country called Africa for many years. He knew how important it was to be alert and pay attention at all times – especially he knew he had to be quiet when it was quiet time – his life depended on it, he could get killed if the bad guys heard him when he was hiding and watching them. He trained his men to be alert and practice being quiet. This helped in the battles with Tribesmen. BP also taught his men how to move silently without being spotted by the enemy.*

<b>Game</b>	<b>African Obstacle Course</b> Have an obstacle course set up, with pieces of a jigsaw puzzle hidden along the way, with some blindfolded helpers (Leaders, parents) sitting in front of the pieces of the puzzle – they are the hidden enemy. The object of the game is for the Joey to complete the obstacle course and along the way, find one piece of the puzzle each, while trying not to be heard by the enemy. As they return, they can put the puzzle together as the others are finding another piece.	Obstacle course, blindfold, puzzle pieces.
<b>Game</b>	<b>Night Hunt</b> Draw a lane down the centre of the hall. Divide the Joeys into teams. Each team will have a turn at the activity. The team lines up at one end of the hunt area with ‘Baden-Powell’ (Leader) blindfolded in the centre with a pillow. The Joeys are animals – have them crawl, walk etc through the hunt area. They must reach the other side without being hit by BP. Repeat with the next team.	Blindfold, pillow.
<b>Game</b>	<b>Sense Training – Noise Guessing</b> Each Joey Scout is given the name of a bird or animal, two Joey Scouts per creature. At a given signal they imitate its sound as realistically as possible while simultaneously listening for their “mate”. As soon as the partner is found, the noise stops and the pair sit down.	2 x strips of paper with names of birds and animals.
<b>Game</b>	<b>Sense Training – Snipers</b> Divide the Joeys into relay teams. A leader is chosen from each team. The leader sits 6 paces away, facing a team (not their own). These Joeys are the snipers. They are blindfolded, and armed with loaded water pistols. On “go” the first Joey in each team begins to crawl silently forward. They attempt to reach a safety line (3 paces behind the sniper). If snipers hear a sound they shoot. If they shoot wildly and too often they will exhaust their water supply before all the enemy has had a turn to crawl past. When the first Joey is hit (they retire behind the safety line) or they have reached safety, then the next Joey Scout starts and so on.	Water pistol for each team, blindfolds.

<b>Game</b>	<b>Advance/Retreat</b> Joeys are divided into 2 teams (cavalry and infantry). The cavalry and the infantry face each other across the hall. The Leader calls out infantry advance one step or cavalry advance two steps etc. The teams may pass each other but when the Leader calls infantry retreat they have to go back to the wall without being caught by the cavalry. All those caught change sides. The game finishes when there is only one infantry left.	
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*BP was very clever and brave and would pretend to be a butterfly collector and travelled around the countryside “spying” and remembering where the enemy camps were. He would draw their positions and locations on pictures of butterflies and if the enemy found the pictures, they would just think it was a butterfly. He would return to his camp with all the information drawn on his butterfly.*



<b>Craft</b>	<b>Butterfly Maps</b> Joeys draw their own butterfly maps. Use different symbols for different locations.	Paper, pencils.
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*In one very special battle at Mafeking, BP met a very famous African warrior who surrendered to BP. The warrior Dinizulu, gave BP a very long necklace.*

<b>Craft</b>	<b>Make Dinizulu’s necklace.</b> Thread coloured pasta tubes onto a piece of string. <i>Instructions for Making Coloured Pasta</i> 1. Add pasta to a ziplock bag. 2. Add 1 cup of vinegar coloured with food colouring to the pasta and seal. 3. Shake the bag and let it sit overnight. 4. Dry on wax paper.	String, coloured pasta tubes.
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*During the Anglo-Boer war B-P was in command of the soldiers defending the town of Mafeking. The town was completely surrounded for seven months. Apart from defending the town B-P kept everyone’s spirits up by organizing entertainments and taking a leading part in them. B-P could act, sing, play musical instruments and draw well.*

<b>Song</b>	<b>BP Spirit</b>	Refer to sheet below
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### **The Scout Handshake**

*Did you ever wonder why we shake hands when we meet someone? Offering someone our open hand is a gesture of friendship because it shows the other person that our hand is free of weapons. But why do Joeys, Cubs, Scouts and Leaders shake with their LEFT hand instead of their right like everyone else? The idea came from a legend Baden-Powell heard while he was in Africa. Two neighbouring tribes were bitter enemies and always at war. Finally one of the Chiefs decided the fighting had to stop. So the next time they came together to fight, the Chief who wanted peace dropped his spear and his shield. He dropped his spear to show that he would not attack, and he dropped his shield to show that he was trusting his heart to the other Chief and said, "I come unarmed and hold out my left hand to you as a sign of friendship and trust. We are neighbours and should not live as enemies. From now on, we wish to live in peace and we trust you to do the same and live in peace." When Baden-Powell started Scouts, he thought this showing of trust and friendship was just perfect to teach the Scouts, so he taught the Scouts how and why to shake hands with their left hands.*

<b>Game</b>	<b>Joey Scout Left Handshake</b> Play some music. All Joeys run in a circle until the music stops. A Leader calls out a number. The Joeys must get into a group of that number and shake hands (left hand).	Tape machine and music.
<b>Craft</b>	<b>BP African Tribe Shield</b> Draw and cut out a shield shape from cardboard. Decorate the shield. Poke 4 holes – 2 for each "arm handle" and run yarn or twine through the holes, tying in loops for the Joeys arms to go through.	Cardboard, items to decorate, glue, yarn.
<b><i>BP was ambidextrous.</i></b>		
<b>Game</b>	<b>Ambidextrous Relay</b> Have Joey Scouts in relay formation. On go, the first team member hops to designated place on their left foot, then back again on their right foot. As they get back to their team they tag the next player who repeats this. Continue until all have had a turn.	
<b>Activity</b>	<b>Co-ordination</b> Following the sample set by Baden Powell, the Joey Scouts draw a picture using the hand opposite to the one that they actually use.	Paper and pencils.
<b>Activity</b>	<b>Write Left and Right</b> Give each Joey Scout a piece of paper and a pencil. Ask them to write their name with their right hand. Then get them to write their name with their left hand. Compare the two.	Paper and pencils.
<b><i>Other Activities for a BP – Founder's Day Theme</i></b>		
<b>Activity</b>	<b>Find Baden Powell</b> Have two sets of letters for Baden-Powell (different colours). Divide the Joey Scouts up into two teams, and call them different colours to correspond with the colour of the letters. Hide the letters around the hall. Ask the Joey Scouts to find the letters of Baden-Powell, bring them back and place in order.	2 sets of letters in different colours.

<b>Game</b>	<b>Promise Relay</b> Divide the Joey Scouts into 2 teams. Place all the cards – 1 set of each shape per box, into the box and seal it. The Joey Scouts line up in their teams at one end of the hall, and the boxes are placed at the other end of the hall. Tell each team what shape they will be “looking” for. At the word “go” the Joey Scouts run up, feel in the box for their “shape”, and take one piece back to their team. The team must assemble the Promise in correct order. The first team finished, standing at alert with the Promise correct wins.	2 x cardboard box with a hole in the side, big enough to allow the Joey Scouts to put their arm in and pull out a card. 4 x sets of promise cards. 2 sets in one shape and 2 sets in another shape.
<b>Game</b>	<b>BP Relay</b> Divide the Joey Scouts into equal teams and number off each team. Put the odd numbered Joey Scouts at one end of the hall, and the even at the other (still within their teams). Place the clothes at the feet of the leader. At the word “go” the first Joey Scout must get dressed and run to Joey Scout #2 and remove Scout clothes. This is repeated until all Joey Scouts have had a turn. The team finished first and standing at alert wins.	2 x Scout hats, scarves, woggles, belts etc.
<b>Story</b>	<b>History of Scouting – an Interactive Story</b>	See below
<b>References</b> Australian Joey Scouts Website <a href="http://australianjoeyscouts1.4t.com/Sc/">http://australianjoeyscouts1.4t.com/Sc/</a> Baden Powell Program by James Geisinger – 2 <sup>nd</sup> Langley Colony BP Activities Joey Scout Program by Jennifer Braddock Mini Scouts Yahoo Group <a href="http://groups.yahoo.com/group/miniscouts/?yguid=68928578">http://groups.yahoo.com/group/miniscouts/?yguid=68928578</a> Pack Meetings Programs – Life of BP. Paws Series		

## BP Feeling



**Note: point to each part of the body when it is named**

I've got that BP feeling up in my head, up in my head, up in my head,  
I've got that BP feeling up in my head, up in my head to stay.

I've got that BP feeling deep in my heart, deep in my heart, deep in my heart,  
I've got that BP feeling deep in my heart, deep in my heart to stay.

I've got that BP feeling down in my feet, down in my feet, down in my feet,  
I've got that BP feeling down in my feet, down in my feet to stay.

I've got that BP feeling up in my head, deep in my heart, down in my feet,  
I've got that BP feeling all over me, all over me to stay.

## **History of Scouting – adapted for Joey Scouts by Sandy Knox (1<sup>st</sup> Ermington)**

Divide group into three sections. Section 1 responds to “JOEYS”, Section 2 responds to “CUBS”, Section 3 responds to “SCOUTS/SCOUTING”, and the whole group responds to “BADEN-POWELL”, and “GAMES”

**JOEYS:** Hop Hop Hop  
**CUBS:** 1 2 3 Wolf  
**SCOUTS/ING:** Make the Scout Sign (three fingers up on right hand) and say Be Prepared!  
**BADEN-POWELL:** Salute and say He's our founder.  
**GAMES:** Hands straight up in the air and yell out hooray!!

### The Story:

Lord **BADEN-POWELL** was born in England on February 22, 1857. When **BADEN-POWELL** was a young boy he loved to sleep out in a tent with his four brothers on weekends. **BADEN-POWELL** and his brothers would climb trees; sail boats, and they loved to play **GAMES**.

When **BADEN-POWELL** was 19 years old, he joined the Army and went to South Africa and India. **BADEN-POWELL** was a great hero in South Africa. **BADEN-POWELL** saved

the town of Mafeking from an attack, which lasted 217 days. **BADEN-POWELL** had so few soldiers with him that he used young men to help with first aid, carry messages and do other jobs. **BADEN-POWELL** was pleased to see that they could be relied on. To teach these young men about the countryside around them, **BADEN-POWELL** made up **GAMES**, which he put into a book.

Back in England, **BADEN-POWELL** discovered that many young people were playing the **GAMES** that he had written for his men. So **BADEN-POWELL** took some of them on a camp to Brownsea Island and wrote a book of their own for them, called **SCOUTING** for Boys.

Many boys wanted to join **SCOUTS**. Some were too young, so **BADEN-POWELL** started a new section for younger boys called Wolf **CUBS** – using ideas he got from The Jungle Book.

In Australia **CUBS** was the youngest **SCOUT** section until **JOEYS**, for boys and girls, was started in 1990. **JOEYS** is for 6-7 year olds. We have lots of fun at **JOEYS**. We play **GAMES**, do craft and cooking, and explore the great outdoors on nature rambles. **JOEYS** is the start of the **SCOUTING** adventure, and by the time **JOEYS** reach the age of 8 they link to **CUBS** – and continue their **SCOUTING** adventure.

Now on 22 February (Founder's Day) each year we remember **BADEN-POWELL** and the work he did to bring **SCOUTING** to children all over the world.